

Bumpity-Bump-Bump

Activity type: Icebreaker/name game

Props: None

Min. group size: 8

Instructions:

Have the group “line up in a circle”
Facilitator starts in the middle.

Set up of game with group: This game is called bumpity-bump-bump and that is a very important phrase so everybody say it with me “Bumpity-Bump-Bump”.

Now, that phrase is important because it takes about point .33 seconds to say bumpity-bump-bump and that is all the time you have to say the person to your rights name. So, if I look at John and call his name I am going to try to say, “Bumpity-bump-bump” before John says the person standing to his rights name. If I say bumpity-bump-bump first then John has to come to the middle of the circle and I steal his spot in the circle. If John says the person to his rights name first then I am still stuck in the middle and must then pick another victim to put on the spot.

If you are called on it will always be the person to your right whose name you have to recall.

Unless (you knew there would be an unless didn't you!) the person in the middle says “left, John” then bumpity-bump-bump. If this command is called you must then say the person to your lefts name.

Otherwise you will always be saying the person to your right.

During the game:

After the group begins to catch on and/or the person in the center is stuck then, facilitator, you add yourself to the center and now you have two “its” in the middle calling on people.

After a few minutes add yourself again to increase the “its” now to three.

It will be very chaotic at this point so just go with it for three, four or five minutes – stop activity during an outbreak of laughter and celebrate the fun in chaos.